

Sports General Liability Application Certificate

Benefits

Reference #

Coaches, managers, staff members, officers, directors and volunteers are included in the coverage, but are not charged for. Please check all numbers that apply.

\$1,000,000.00 Per Occurrence / \$2,000,000.00 Aggregate

Full Name of Camp/Clinic/League or Team

Address of Camp/Clinic/League or Team

Requested Effective Date

Requested Termination Date

Description of Sports or Activities

Has any prior coverage been cancelled or non-renewed?

Yes

No

If Yes, please describe and provide loss history

Does your organization currently utilize a waiver system?

Yes

No

Does your organization currently have a risk management plan?

Yes

No

Does your organization have an underlying accident medical policy With at least a \$10,000.00 benefit amount?

Yes

No

Sport	# of Participants	Rate	Premium
\$	\$		
\$	\$		
\$	\$		
\$	\$		

Total Number of Additional

Insureds:

x \$ 10.00

\$

Additional Optional Coverage if Applicable:

\$

Total Coverage Cost:

\$

Minimum program premium is \$ for an annual policy term. Optional hired and non-owned automobile liability coverage is available for and additional premium and is not included in the minimum program premiums. Please list the full name and addresses of all additional insureds on a separate page.

This Summary of coverage and exclusions is no substitute for reading the entire policy. To receive an entire policy, contact the program administrator.

Any person who knowingly presents a false or fraudulent claim for payment of a loss or benefit or knowingly provides false information in an application for insurance may be guilty of a crime and may be subject to civil fines and criminal penalties. I certify that the above information is true and coverage is not applicable until accepted by the Company.

Authorized Signature

Date

LOCAL LICENSED AGENCY	
Name:	
Tax I.D# (agency)	SS# (if individual)
Address:	
City:	State:
Zip Code:	Telephone:
Signature (Licensed Agent):	
Print Name:	
E-mail:	

